



**ECE 693 – Special Topics:  
AI for Radar System Design**

# **Cognitive Process Modeling**

Dr. Sevgi Zubeyde Gurbuz  
[szgurbuz@ua.edu](mailto:szgurbuz@ua.edu)

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# Definition(s)...

- From the Oxford English Dictionary:

- Cognition:

“The mental action or process of acquiring **knowledge** and **understanding** through **thought**, **experience**, and the senses.”

- Knowledge .... = prior models and data?
    - Understanding ... = ability to learn?
    - Thought... = signal processing?
    - Experience...= the process through which more data is acquired?

# Cognitive Radar Definition(s)

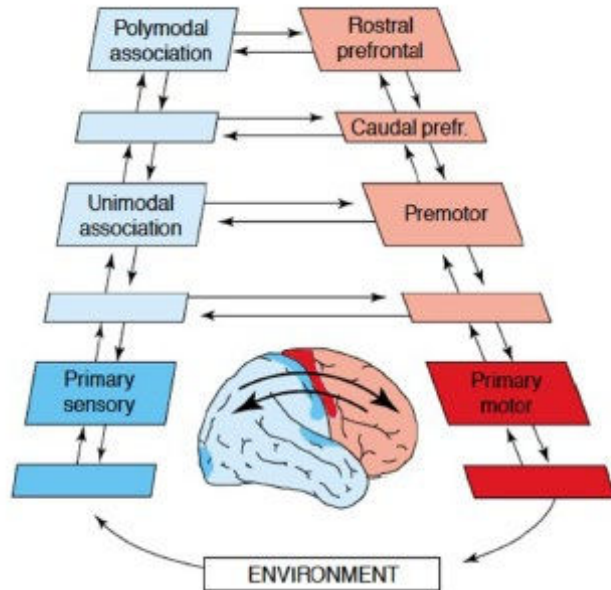
- Sensors as Robots paradigm:

“As more knowledgeable and proven techniques are obtained, radar systems will begin to function as robots... the final step will be autonomous operation of these sensors under the intelligent robot paradigm.”

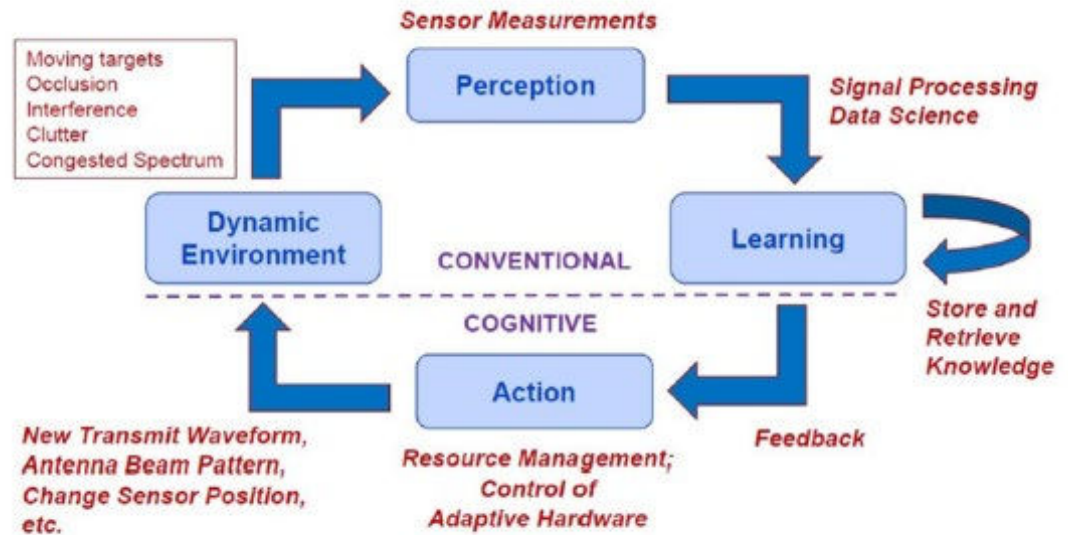
- Dr. Simon Haykin:

- Cognitive radar is embodied by 4 key characteristics, inspired by Dr. Fuster’s work in cognitive neuroscience
  - The Perception Action Cycle
  - Memor
  - Attention
  - Intelligence

# Comparisons with Fuster's Model



Fuster's Perception - Action Cycle  
for cognitive neuroscience



Perception - Action Cycle  
for radar remote sensing

Dr. Joaquin Fuster: claimed there were five essential processes: the PAC, attention, memory, intelligence, and **language**

# Haykin's Definition

“Cognitive radar (CR), which differs from traditional active radar as well as fore-active radar by virtue of the following capability:  
The development of rules of behavior in a **self-organized** manner through a process called **learning** from **experience** that results from continued **interactions** with the environment.”

# Guerci's Definition

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A system that is capable of sensing, learning, and adapting to complex situations with performance approaching or exceeding that achievable by a subject matter expert.

# Bell's Definition

While a fully adaptive radar may employ feedback and use prior knowledge stored in memory, a cognitive radar **predicts** the consequences of actions, performs explicit **decision-making**, **learns** from the environment, and uses **memory** to store the learned knowledge.

# Charlish's Definition

Cognitive radar is a radar system that acquires knowledge and understanding of its operating environment through online **estimation, reasoning, and learning** or from databases comprising context information. Cognitive radar then exploits this acquired knowledge and understanding to enhance **information extraction, data processing, and radar management.**



# Farina's Definition

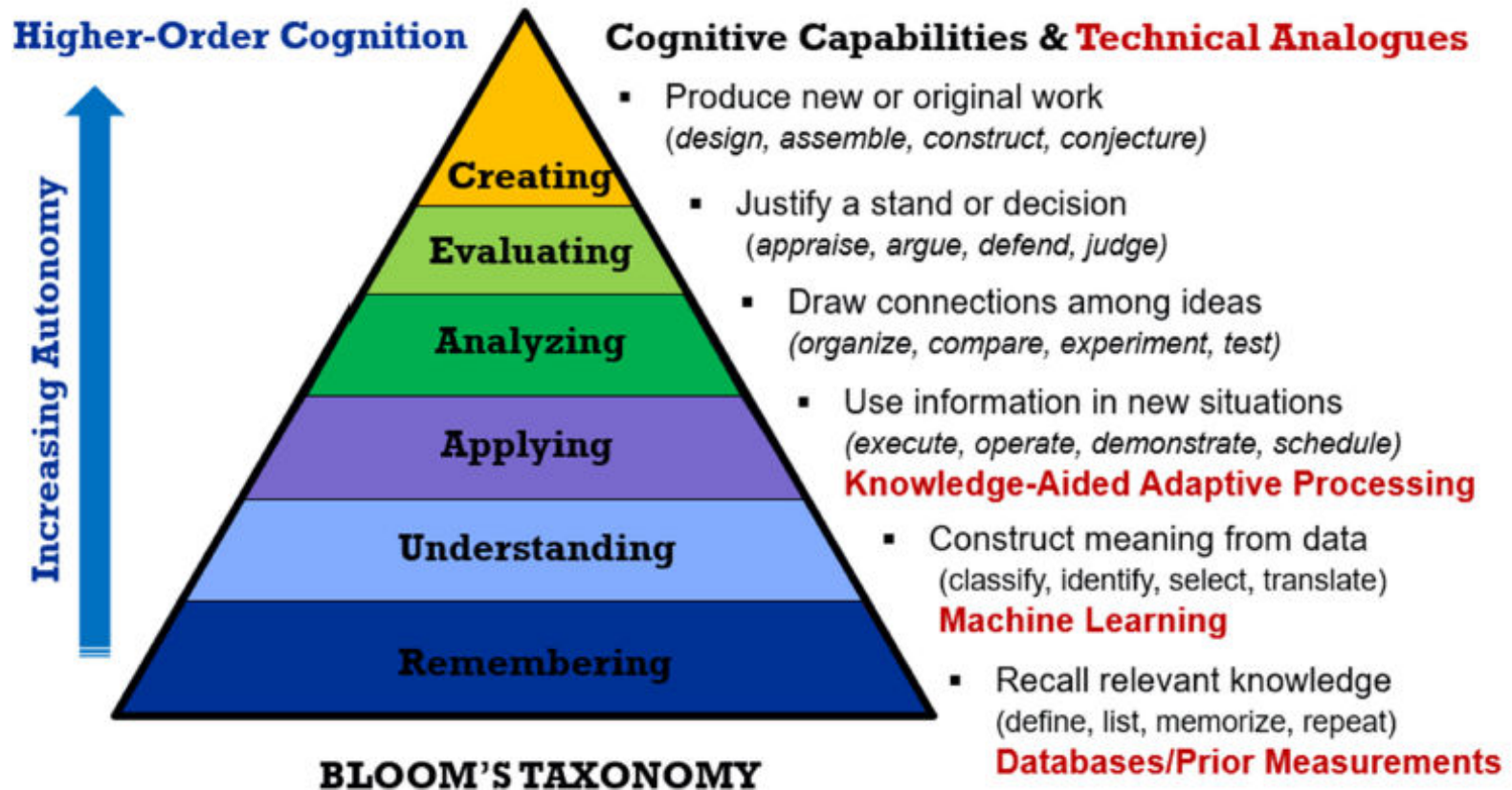
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A cognitive radar system follows the four principles of cognition:  
The perception-action cycle, memory, attention, and  
intelligence.

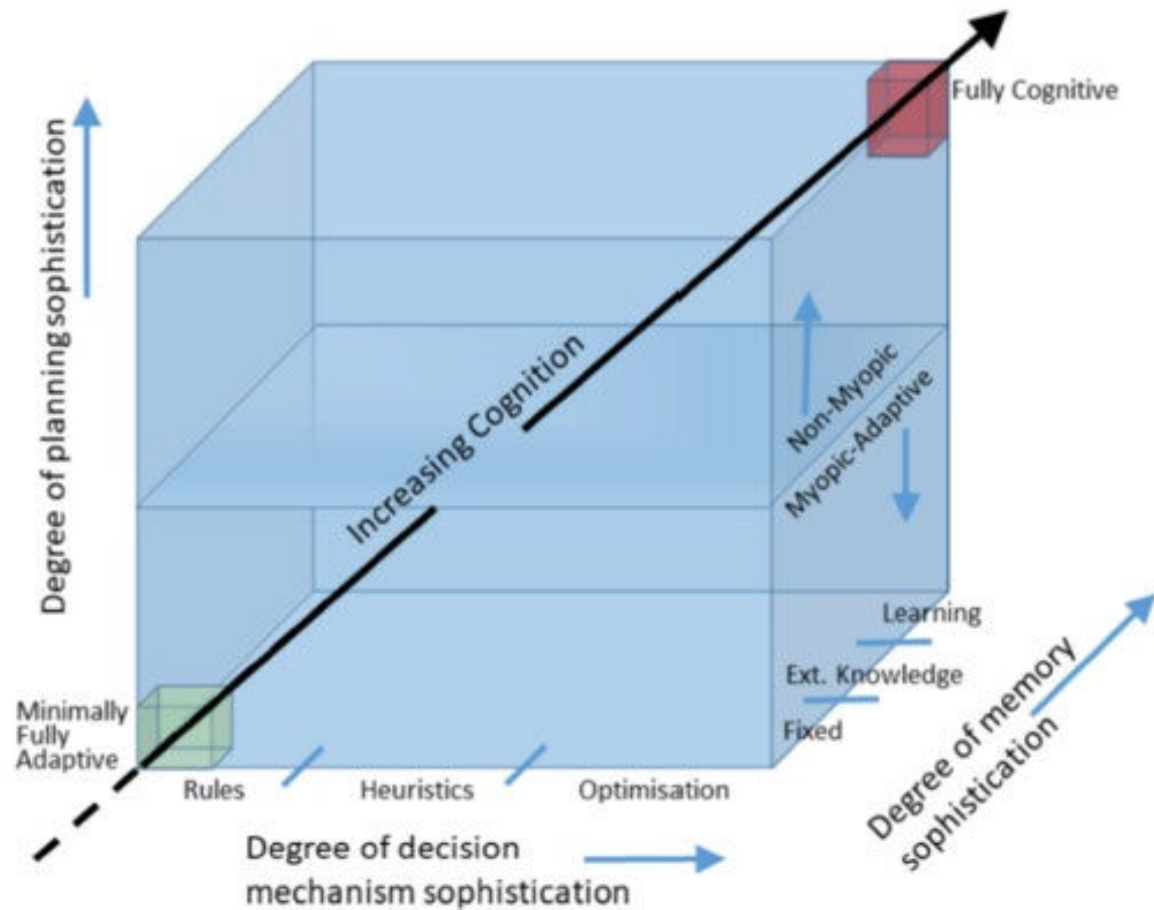
# IEEE Standard Radar Definitions 686

A radar system that in some sense displays intelligence, adapting its operation and its processing in response to a changing environment and target scene. In comparison to adaptive radar, cognitive radar learns to adapt operating parameters as well as processing parameters and may do so over extended time periods.

# Bloom's Taxonomy



# Griffiths' Levels of Cognition



# EDDIE

## Proposed Ontology for Cognitive Radar Systems

Colin Horne\*, Matthew Ritchie, Hugh Griffiths

Department of Electronic and Electrical Engineering, University College London, London, UK

\*[uceehor@ucl.ac.uk](mailto:uceehor@ucl.ac.uk)

**Abstract:** Cognitive radar is a rapidly developing area of research with many opportunities for innovation. A significant obstacle to development in this discipline is the absence of a common understanding of what constitutes a cognitive radar. The proposition in this article is that radar systems should not be classed as cognitive, or not cognitive, but should be graded by the degree of cognition exhibited. We introduce a new taxonomy framework for cognitive radar against which research, experimental and production systems can be benchmarked, enabling clear communication regarding the level of cognition being discussed.

(PDF available through Semantic Scholar)

# Cognitive Processes

## Cognitive Processes

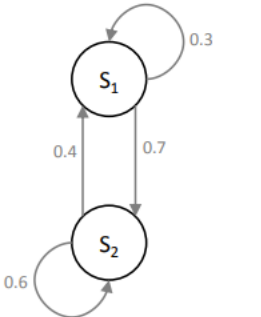
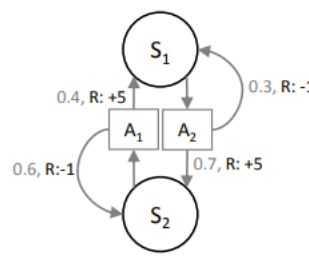
Perceptual	Memory	Language	Thinking
Perception generation	Long term	Concepts and Categorisation	Judgement and Decision Making
Attention	Working memory	Processing	Reasoning
Recognition	Learning	Comprehension	Problem Solving
		Production	Anticipation

**Objective:** Transition cognitive processes performed by the operator into automated processes in the radar system

(Courtesy of Alex Charlish)

# Decision Making

- Markov Decision Processes

MARKOV MODELS		Do we have control over the state transitions?	
		<u>No</u>	<u>Yes</u>
Are the states completely observable?	<u>Yes</u>	<b>Markov Chain</b>	<b>Markov Decision Process (MDP)</b>
	<u>No</u>	<b>Hidden Markov Model (HMM)</b>	<b>Partially Observable Markov Decision Process (POMDP)</b>
Example of fully observable markov models  (HMM / POMDP analogous)		 <p>Markov Chain with two states</p>	 <p>MDP with two states and two actions</p>

**Observability:**

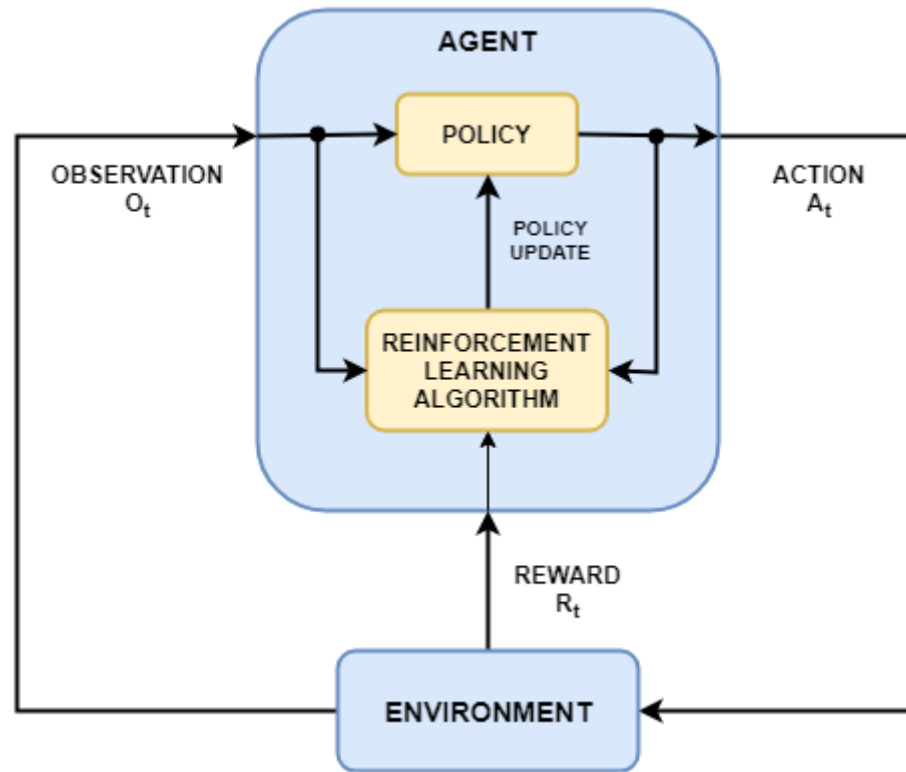
Does agent directly observe state?

OR

Does agent observe state through a sensor which has a measurement model (probability distribution of different observations given underlying state)

# Decision Making

- Reinforcement Learning





# SEAN

## Anticipation in Cognitive Radar using Stochastic Control

Alexander Charlish and Folker Hoffmann

Sensor Data and Information Fusion Department

Fraunhofer Institute for Communications, Information Processing and Ergonomics FKIE

53343, Wachtberg, Germany

Email: {alexander.charlish, folker.hoffmann}@fkie.fraunhofer.de

2020 IEEE Radar Conference (RadarConf20)

*Abstract*—Previous works have identified key characteristics of a cognitive radar, such as knowledge exploitation, perception, action, memory, intelligence and attention. In this work, it is argued that the cognitive characteristic of anticipation can also enhance radar performance. In this paper it is shown that radar management using a partially observable Markov decision process (POMDP) enables the radar to act with anticipation. A method using policy rollout is applied to approximate a POMDP for a target tracking control problem. Through a simulated example it is demonstrated how the anticipative method departs from a purely adaptive approach, and the subsequent improvement in performance is quantified.

## Implementing Perception-Action Cycles using Stochastic Optimization

Alexander Charlish

Fraunhofer FKIE

Wachtberg, Germany

alexander.charlish@ieee.org

Kristine Bell

Metron, Inc.

Reston, VA, USA

kristine.bell@ieee.org

Chris Kreucher

Centauri

Ann Arbor, MI, USA

ckreuche@umich.edu

*Abstract*—Cognitive radar problems involve the selection of actions based on the uncertain knowledge of a system state that is partially observed through noisy measurements. This process of sequential decision making under uncertainty can be considered as a stochastic optimization problem. This paper explicitly makes the connection between cognitive radar and stochastic optimization by presenting a framework for describing cognitive radar problems in terms of stochastic optimization, thereby pointing to ways to employ stochastic optimization for designing perception-action cycles in a cognitive radar.

nities cover techniques and applications such as decision trees, stochastic search, optimal stopping, optimal control, (partially observable) Markov decision processes (MDPs/POMDPs), approximate dynamic programming, reinforcement learning, model predictive control, stochastic programming, ranking and selection, and multiarmed bandit problems. It has been shown [3] that these problems can be described in a single stochastic optimization framework, and the respective solution methodologies can be grouped into just four classes.

# Cognitive Bias

**Challenge:** Develop mechanisms that rapidly reach quality decisions in uncertain situations

Consider my decision to **fly** or **drive** to this event:



Correct decision can be found by expected utility theory:

**Drive:** 49.99375  
**Fly:** 49.999991

However, some people are terrified of flying and choose not to fly!

## Neglecting Probability Bias:

- Tendency to disregard probability when making decisions
- Value high probability events lower, and low probability events higher (e.g. lottery)

(Courtesy of Alex Charlish)

# Cognitive Bias

## Cognitive Biases:

- Availability Heuristic - Overestimation of importance of available information
- Bandwagon Effect - Number of other believers influences own decision
- Clustering Illusion - Tendency to see patterns in random events
- Conservatism Bias - Slow acceptance of new information

*What does this mean for a cognitive radar system?*

### Partially Observable Markov Decision Process

Given current knowledge  $b_t$ :

$$\arg \max_a R(b_t, a) + E[V_{H-t-1}^*(b_{t+1}) | b_t, a]$$

### Value Approximation

Given current knowledge  $b_t$ :

$$\arg \max_a R(b_t, a) + f(b_{t+1} | b_t, a)$$

**Key Questions:**

- Do we copy humans and utilise rough learnt heuristics?
- Or do we prefer computationally intensive yet correct decisions?

**Compromise**

- Performance guarantees for greedy decisions, e.g. submodularity [1]

[1] Krause, Andreas, Ajit Singh, and Carlos Guestrin. "Near-optimal sensor placements in Gaussian processes: Theory, efficient algorithms and empirical studies." *The Journal of Machine Learning Research* 9 (2008): 235-284.

(Courtesy of Alex Charlish)



# Concepts and Categories

**Challenge:** Develop radar behavioural responses based on categories

**A category is:** Set of objects to which the same concept is applicable  
Enables set of instances to be treated identically

**Example Categories:**

- *Friendly, foe, neutral*
- *Threatening, non-threatening*
- *Vehicle type, manoeuvrability*

Idea behind target prioritisation methods  
(e.g. fuzzy logic [1])



**Opportunity:**

- Concepts and categorisation is applied in higher level information fusion!
- Exploit research conducted in other disciplines

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[1] Miranda, S. L. C., Baker, C. J., Woodbridge, K., & Griffiths, H. D. (2007). Fuzzy logic approach for prioritisation of radar tasks and sectors of surveillance in multifunction radar. *IET Radar, Sonar & Navigation*, 1(2), 131–141.

(Courtesy of Alex Charlish)

# Reasoning

**Challenge:** Develop new understanding of the situation based on observed data

## Examples:

- Road network information

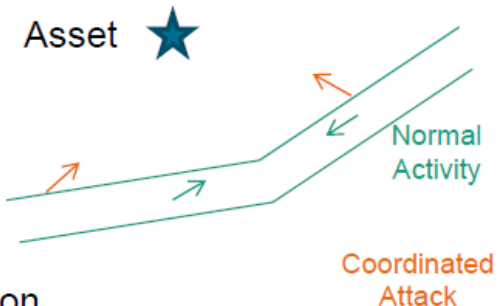
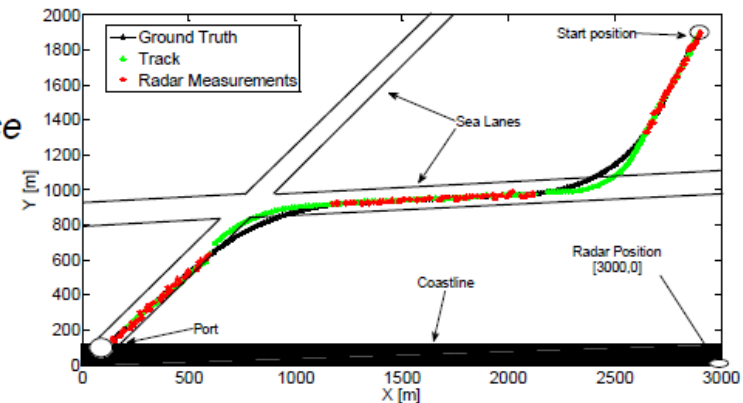
*Example of reasoning in a Bayesian inference framework!*

- Data drop outs

*Can reason about target **intent**  
Can exploit 'pattern of life'*

- Coordinated attack

*Can reason about anomalous behaviour  
Can reason about coordination of objects*



## Opportunity:


- Reasoning is applied in information fusion
- Exploit research conducted in other disciplines

(Courtesy of Alex Charlish)

# DEEPAK

- IntechOpen:  
<https://www.intechopen.com/chapters/57862>

Home > Books > Topics in Radar Signal Processing

 OPEN ACCESS PEER-REVIEWED CHAPTER

## **Sense Smart, Not Hard: A Layered Cognitive Radar Architecture**

WRITTEN BY

**Stefan Brüggewirth, Marcel Warnke, Christian Bräu, Simon Wagner, Tobias Müller, Pascal Marquardt and Fernando Rial**

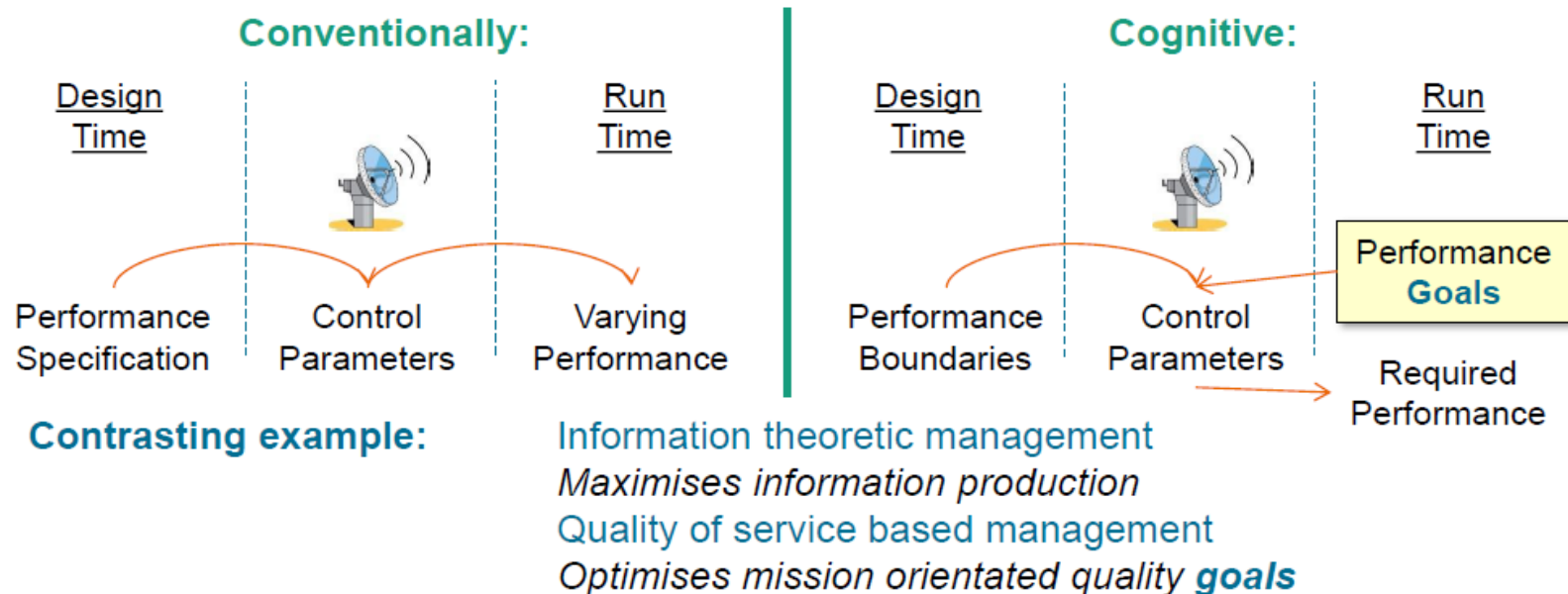
Submitted: June 12th, 2017, Reviewed: September 29th, 2017, Published: May 16th, 2018

DOI: 10.5772/intechopen.71365

# Problem Solving

**Challenge:** Develop automated problem solving

*“a problem exists when a living organism has a **goal** but does not know how this **goal** is to be reached” [1]*



[1] K. Duncker, “On Problem Solving,” *Psychological Monographs*, vol. 58, no. 270, pp. 1–113, 1945.

(Courtesy of Alex Charlish)

*Feature Article:*

DOI. No. 10.1109/MAES.2019.2957847

## The Development From Adaptive to Cognitive Radar Resource Management

**Alexander Charlish, Folker Hoffmann, Christoph Degen, Isabel Schlangen,**  
**Sensor Data and Information Fusion Department of Fraunhofer FKIE**

### INTRODUCTION

Cognitive radar can be defined as [1]:

*A radar system that acquires information, knowledge, and understanding about its operating environment through online estimation, reasoning and learning, or from datasets comprising context. A cognitive radar then exploits the acquired information, knowledge, and under-*

effective control of the transmitter degrees of freedom, thus unlocking the full potential of the system. Management becomes even more crucial for the current trend of multifunction RF systems, as the additional functions place additional demands on the shared resources. Since radar resource management techniques have implemented perception-action cycles for many decades, it is a topic that is very closely related to cognitive radar.



# Language

## Communication Capability

- Communication with other sensors and platforms  
*Coordinate with other platforms*
- Interface to the operator

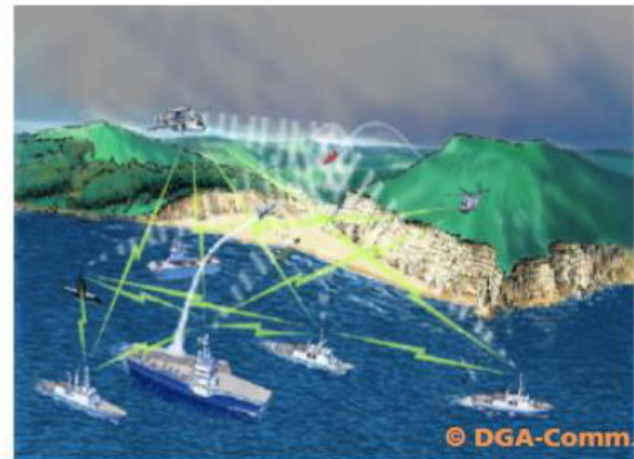
## Role in Human Cognition

- Strong: Language is conceptually necessary for thought
- Weak: Language is necessary for the acquisition of concepts

## Example [1]

- Knowledge of radar emissions is represented by a stochastic context free grammar
- Radar pulses are mapped into symbols and processed with inference engine to estimate system state and system parameters

What is the role of language production, processing and comprehension for cognitive radar?



(Courtesy of Alex Charlish)

# Signal Interpretation of Multifunction Radars: Modeling and Statistical Signal Processing With Stochastic Context Free Grammar

Alex Wang and Vikram Krishnamurthy, *Fellow, IEEE*

**Abstract**—Multifunction radars (MFRs) are sophisticated sensors with complex dynamical modes that are widely used in surveillance and tracking. Because of their agility, a new solution to the interpretation of radar signal is critical to aircraft survivability and successful mission completion. The MFRs' three main characteristics that make their signal interpretation challenging are: i) MFRs' behavior is mission dependent, that is, selection of different radar tasks in similar tactic environment given different policies of operation; ii) MFRs' control mechanism is hierarchical and their top level commands often require symbolic representation; and iii) MFRs are event driven and difference and differential equations are often not adequate. Our approach to overcome these challenges is to employ knowledge-based statistical

threats. The electronic support algorithm described in this paper considers the self protection of the target from radar threats, and a major component of which is the interpretation of the intercepted radar pulses in terms of the possible radar modes, such as "search" and "track maintenance." In the current problem setup, because we focus on the target perspective, the radar model is simplified by removing its multiple target tracking capability, and we limit the scenario to having only one multifunction radar in the proximity of the target.

In building electronic support systems to analyze radar signals, statistical pattern recognition has been used extensively.